

MALANKARA SYRIAN ORTHODOX SUNDAY SCHOOL ASSOCIATION OF NORTH AMERICA

QUIZ COMPETITION

General Rules

- Each Sunday School can send in one team, comprising a maximum of three Sunday School students for the Quiz competition. Selection of a team is the sole responsibility of the respective Sunday School. Each participant must be registered.
- Confirmation of participation as well as names of participants has to be sent in to the Regional Director along with other participant lists. The Regional Director will direct the team list to the host Sunday School after confirmation.
- The event will be conducted only if there are a minimum of 3 teams. In the event of cancellation of the event due to lack of required minimum, the registered teams will be informed the same.
- A team leader/captain must be identified at the time of registration.
- The Sunday School will receive points from the event as for any group event but individuals will not.
- Scratch paper and pencils will be provided to teams, if needed.
- Any changes in the final format of any aspect of the quiz will be announced on the day of the competition.

Scope and type of questions

- All questions will have clear and unambiguous answers which are no longer than a sentence.
- The questions will be from the 8th, 9th and 10th grade Sunday school text books.
- The questions will be framed by a panel chosen by the Archbishop (H.E. Mor Titus Yeldho) and the Sunday School Director. All questions will be reviewed for relevance and accuracy before finalizing for the quiz.

Staged event for finalized teams

- The targeted time duration for the final quiz competition (held in front of an audience) is 45 minutes.
- Teams will assemble in a semi-circle, with the judges' panel in the center of the stage.
- The quizmaster will explain the rules for each round, prior to the round.
- The quizmaster will accept anybody from a team answering the question. However, it is advised that each team designates a leader who will answer the question after discussion with his team mates, thus allowing clarity of proceedings and also a better chance for the team to give their best possible answers at all times.
- Answers yelled out by a team other than the original one will be ignored but the question will not be omitted.

- Based on available time, there will be three/ four rounds (*Bible round & The Holy Qurbana and liturgy can be combined*) of questions categorized as:

- *Bible round*

There will be two mini rounds, with each team getting one question in each round. Unanswered questions will be passed on to the next team, till the first team that answers it. Five points will be awarded to the original team to which the question was posed and 3 points if the question was passed on to the next team. There is no negative marking in this round.

- *Church history multiple-choice round*

There will be two mini rounds, with each team getting one question in each round. Unanswered questions will be passed on to the next team, till the first team that answers it. Five points will be awarded to the original team to which the question was posed and 3 points if the question was passed on to the next team. There is no negative marking in this round

- *The Holy Qurbana and liturgy*

This round will be similar to the Bible round and Church history round.

- *Rapid Fire round*

Each team will be given two minutes to answer a maximum of 20 questions. The questions will not be passed on to the next team. Each right answer will carry 2 points and a wrong answer will not be negatively marked. The quizmaster will indicate whether each question is correct or wrong but will not give the correct answer because of the time constraint for this round. Unanswered/Passed questions will be repeated after the 20th question if there is time left. Wrongly answered questions will not be asked again.

- **Points**

- For all rounds except the Rapid Fire one, the original team which is posed the question will be awarded 5 points for the correct answer.
- There will be no negative points awarded for the Bible round, Holy Qurbana and liturgy round and the Rapid Fire round.
- See the “Rounds” above for specifics on points.
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- **Time**

- The time will be tracked by the official scorer and an audible alarm will be sounded at the expiry of the time.
- The timer will count down after the quizmaster has finished reading out the question.
- The question will be repeated on request or on a tossup but this will eat into the time allowed for answering, unless the request was made due to circumstances such as a noisy audience.

- Thirty seconds will be provided for each original question and ten seconds for a toss-up to the next team.
 - See the “Rounds” above for specifics on time, if any.
- Tie
In the event of a tie between two or more teams at the end of the Rapid Fire round, a set of three questions will be posed to each team. The team that answers the most number of questions will win for the competing position. If the tie was not resolved after this, each team will be posed an equal number of questions, one at a time, till the last standing team.

Quiz master’s panel

- The members of the quiz master’s panel are solely responsible for the efficient running of the event and are not responsible for inaccuracies in the actual questions and answers.
- The panel will include a quiz master, a scorer and an arbitrator, in case of disputes.
- The official scoreboard will be maintained by the scorer. Public display of scores may be arranged. The score at the end of each round will definitely be announced, even if the score display for the public cannot be arranged.

General rules for the audience

- The audience is expected to view this extremely interesting competition in a civil manner. The best audience here is the quietest one.
- Any answers yelled out from the audience will result in omission of the question.
- Unanswered questions may be passed on to the audience and an unofficial score may be kept for the audience.